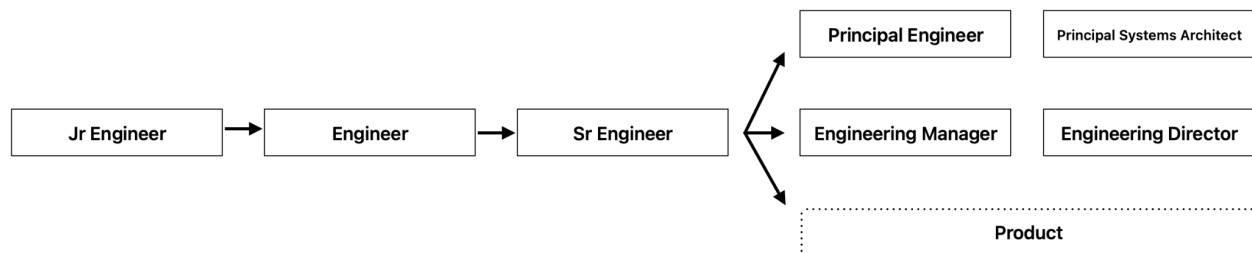


# Engineering Expectations

On Apollos, engineering growth follows a clear progression. Each level **builds upon the expectations of the levels before it**. Once an engineer reaches **Senior Software Engineer**, they may continue growth along one of the following paths: **Technical Leadership, Engineering Management, or Product Leadership (not outlined here)**.



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## Individual Contributor Path (Technical)

### Junior Software Engineer

**Scope & Impact:** Works on assigned tasks with close guidance. Contributes to team output while building core skills.

- **Capable of working well on a team**

*Examples:* Participates in team discussions, listens actively, collaborates on code reviews.

- **Communicates effectively**

*Examples:* Shares progress updates, asks clarifying questions, documents work clearly.

- **Eager to learn**

*Examples:* Seeks feedback, researches best practices, explores new tools.

- **Gets assigned work done on time**

*Examples:* Completes assigned tasks, asks for help early if blocked.

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## **Software Engineer**

**Scope & Impact:** Owns individual tasks from start to finish. Contributes reliably to team velocity and output.

*Includes all expectations from Junior Software Engineer.*

- **Manages individual work assignments to completion, delivering a consistent minimum work volume independently (e.g., at least two completed Linear tasks per week).**

*Examples:* Independently delivers features, ensures quality through testing, closes loops on reviews, maintains steady throughput.

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## **Senior Software Engineer**

**Scope & Impact:** Owns projects and outcomes. Supports peers through mentorship and helps ensure team success.

*Includes all expectations from a Software Engineer.*

- **Manages projects to completion**

*Examples:* Breaks down projects into clear tasks, aligns with requirements, tracks progress and ensures delivery.

- **Helps get others unblocked**

*Examples:* Reviews code promptly, shares debugging strategies, mentors peers.

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## **Principal Software Engineer**

**Scope & Impact:** Provides technical leadership within the team. Sets patterns and makes decisions that raise the quality of engineering work.

*Includes all expectations from Senior Software Engineer.*

- **Makes good technical decisions**

*Examples:* Chooses appropriate tools and patterns, balances trade-offs between speed and scalability.

- **Does not get blocked**

*Examples:* Finds creative solutions, escalates appropriately, leverages documentation and experts.

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## **Principal Systems Architect**

**Scope & Impact:** Shapes the technical direction for multiple teams. Designs systems and patterns that scale across the organization.

*Includes all expectations from a Principal Software Engineer.*

- **Makes good technical plans and decisions at scale**

*Examples:* Designs system architecture, anticipates scaling needs, defines standards and best practices.

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## **Engineering Management Path**

### **Senior Software Engineer**

**Scope & Impact:** Entry point to management track. Demonstrates technical competence and begins influencing people and processes.

*Baseline entry to the management track. Includes all expectations from Senior Software Engineer.*

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### **Engineering Manager**

**Scope & Impact:** Leads a team of engineers. Balances delivery with people development. Directly impacts team health, velocity, and output.

*Includes all expectations from Senior Software Engineer.*

**- Effectively leads teams of engineers**

*Examples:* Runs effective 1:1s, sets clear goals, manages delivery timelines, fosters growth in team members.

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**Engineering Director**

**Scope & Impact:** Leads multiple teams through managers. Shapes organizational strategy and ensures cross-team alignment.

*Includes all expectations from an Engineering Manager.*

**- Effectively leads teams of managers**

*Examples:* Coaches managers, sets organizational strategy, ensures alignment across multiple teams.